

LOGI miniBot - Human Skeleton

Product Code: BOT1205-UNI

An engaging educational tool that helps children discover how the human body is built – through images, action, and independent reasoning.

The set introduces children to the topic of human anatomy in an accessible way. During play, students learn about the basic bones that make up the human body, their names and locations, and reinforce their knowledge through action and observation. Illustrations and audio recordings help understand the structure of the human body and the functions of its elements.

The game develops thematic vocabulary, teaches concentration, and supports memory through active participation. By working with the board and cards, children link words with illustrations, which strengthens cognitive processes and promotes better understanding of the content.

The set can be used both in class and in smaller groups. It works perfectly in early education and as a tool supporting topics related to biology and health. Learning takes place in an atmosphere of curiosity and discovery – children actively engage with the material, reinforcing their knowledge in practice.

To play the game, the **LOGI miniBot** is required (sold separately – product code: **BOT2025**).

Set Contents:

- Educational A3 board with a skeleton illustration
- 9 cards depicting selected human bones
- Instruction manual in two versions

Users: 1–6 children

Age: 6 years and older

WARNING:

- Not suitable for children under 3 years of age.
- To be used under the direct supervision of an adult.

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