

LOGI miniBot – shapes (in German)

Reference: BOT1225-DE

A practical educational aid that supports foreign language learning through the recognition and naming of shapes.

The game develops language skills in an engaging and playful way – children learn to recognize, name and correctly pronounce basic geometric figures in a foreign language. By working with these cards, they learn and consolidate vocabulary related to shapes such as circle, square, triangle, rectangle, and pentagon, while learning to associate them with objects from everyday life.

The set is based on a self-checking method, which fosters motivation, builds self-confidence, and develops self-regulation skills. The double-sided cards (shape/object) allow for differentiated levels of difficulty, introducing increasingly complex language tasks.

Teachers can easily use the game for both individual and group activities – especially during language lessons, general development classes, or educational therapy sessions. The illustrated cards help children associate foreign words with real-life objects and situations, supporting long-term memory and understanding.

The game enhances speech, enriches thematic vocabulary in a foreign language, and engages multiple senses – sight, hearing, and touch – making learning natural, effective, and enjoyable.

To play the game, a LOGI miniBot is required (sold separately – product code: BOT2025).

Set contents (for all language versions):

- Colorful educational board 24 x 24 cm
- 26 double-sided cards illustrating shapes
- Instruction manual with two activity versions

Number of players: 1–6 children

- *from 4 years*