

## LOGI miniBot – water cycle

**Product Code: BOT1206-UNI**

A complete and engaging educational tool that helps children understand complex natural phenomena through play, observation, and interactive learning about the water cycle.

The game introduces young children to the fascinating world of natural phenomena. Through the combination of a board, cards, and an audio recording, children learn how water circulates in nature – from clouds to rain, rivers, and seas, through evaporation, and back into the atmosphere.

The set not only helps to understand the stages of the water cycle, but also the changes in states of matter and the impact of temperature on water in its different forms. Children learn to recognize and name elements of the natural environment, such as mountains, snow, the sea, rivers, and glaciers, which expands their vocabulary and knowledge about the world. Working with the board develops logical thinking skills, the ability to analyze cause-and-effect processes, and the ability to draw conclusions independently.

This educational tool teaches concentration, teamwork, and precise task execution according to instructions. Children can experiment with arranging the cycle, learning through trial and error, which enhances their cognitive skills. The use of cards depicting water states of matter allows for a deeper exploration of the topic and facilitates discussions about the nature of molecules and the role of temperature.

It is a comprehensive teaching tool that supports teachers in delivering natural science knowledge in an engaging and modern way.

**To play the game, the LOGI miniBot is required  
(sold separately – product code: BOT2025).**

### **Set contents:**

- Colorful A3-sized board with an illustration of the water cycle
- 8 cards depicting the state of water
- Instruction guide with two variants

### **Number of participants:**

- 1-6 children

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